## Cedar Mill Little League <br> Baseball Tee-Ball Rules <br> Last Revised: February, 2010

Tee-ball should be a fun, introductory, skill-building, team building, learning experience, where the score is not the focus of the game. The more the kids have a ball (or bat) in their hands, the more fun they'll find tee-ball.

1. A real or imaginary playing line is between first base and third base or an arc 40 feet from home plate.
2. There are no outs - each hit is considered a single.
3. There are no walks or strikeouts.
4. The ball must travel 10 in fair territory feet or it is a foul.
5. No fielder may cross the playing line until the ball is hit.
6. No stealing. Player stays on the base until the ball is hit.
7. No sliding into bases.
8. All players on the fielding team are in the field.
9. The last batter is considered the "home run hitter" and runs all the bases.
10. If there are 12 or more players on both teams, the teams are split in half and two games are played simultaneously using the base pads to create another field.
11. An inning is over when all the players have batted once. At coaches agreement the players can bat around twice (generally when there is a smaller number of players) - this reduces how much time is lost switching sides.
12. Game time allotted is 60 min . with $10-15$ minutes for warm-up and splitting the teams in half.
13. Scores are not kept.
14. Safety helmets must be worn when batting and while waiting in the batting line up.
15. Bat Safety. No practice swings by the on deck batter - the only player with a bat should be the batter. Designate an adult as bat handler.
16. Only CMLL coaches and players are allowed on the bench.

## Coaches

1. Rotate players in the pitcher and $1^{\text {st }}$ base position frequently as they receive the most action.
2. When fielding, most coaches find it helpful to focus on always throwing the ball to first base, tagging the base, and throwing it home. Later in the season add in throwing to the closest base.
3. Vary the batting order each inning (giving different kids chance to be first and "home run hitter).
4. Using a spray paint can... mark the positions in the batter's box and on the field of where to stand.
5. Make sure all hats and fielding gloves are labeled (bring a sharpie when you hand out equipment)
6. Have your kids keep their gloves in an assigned area so they can find their glove. Have them put their hat on top of their glove.
7. Lead your team in a cheer thanking the other team at the end of the game. Also do the "High 5" line.
